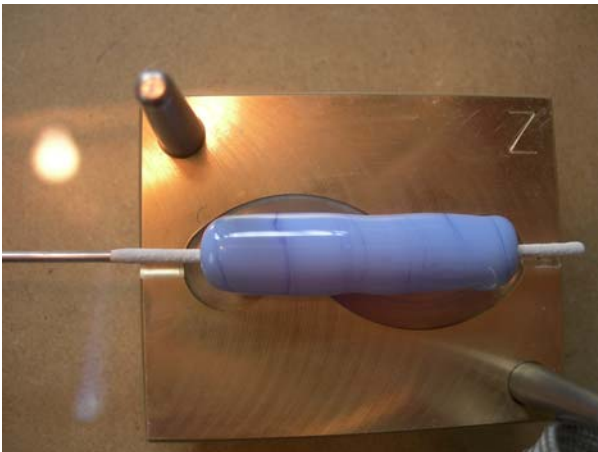


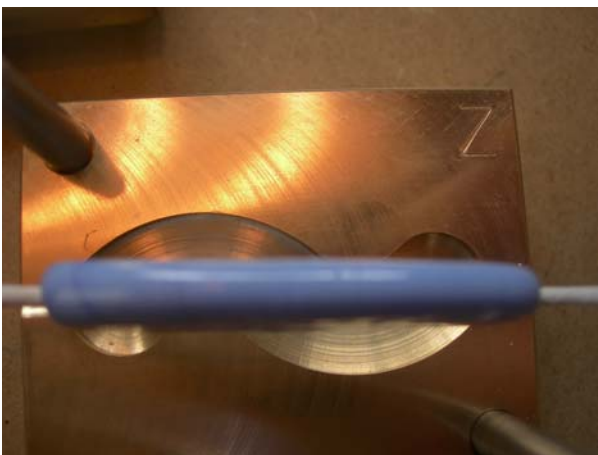
Wiggle Tutorial



1) Lay a thin tube bead that is shorter than the cavity. You want to be about 2mm shorter on each side. This is more than I usually recommend, but we are going to flatten this tube, which will push it further down the mandrels, so you want to give it room to do that.



2) Build the tube so that it is slightly thinner than the width of the cavity, again about 2mm on each side should be about right.



3) I use the texture base for this step, but you can use parallel mashers if you'd like. Press the tube so that it's about $\frac{1}{4}$ " thick.

This goes in the press as pictured, so that the flat side is facing you, and the thin side is on the top and bottom. Press.



4) You may find you get some overage at the curves, just marver it back with any handheld marver. Then reheat and press again.

Hints: When you add glass you will want to do so to the flat part of the glass, where the pink X's are on the picture below. The reason to add glass here is to keep the bulk of the glass in the center, along the mandrel. That is the key to adding glass to any pressed shape, as when you push down on the glass, it pushes out into the empty spots. This is much easier than adding glass to the low spots and trying to keep it inside the cavity. Also, be willing to press a few times, to get a nice crisp shape. As long as you add heat between pressings you will not have any cracking issues from multiple pressings.

